

Towards a formalization of a clock calculus

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Plan

- 1 Background
- 2 Streams, traces
- 3 Canonical form and semantics
- 4 Clock calculus; type soundness
- 5 Conclusions and future work

Group-specific projects

Context: projects **Geneauto** and **Spacify**

Here: “Bottom up” approach:

- Start from a language with few primitives
- Work towards a more complex modelling language

Purpose:

- Better understanding of the language
 - Basis for correctness proofs of
 - model transformations
 - compilation
 - Coherence of analyses like
 - model checking
 - clock calculus
- ...wrt. the language semantics

Related work

Standard programming languages:

- Formalization of language semantics
- Compiler correctness proofs

... over the past 30 years

Synchronous languages:

- David Nowak (1999): co-inductive coding of the *semantics* of a synchronous language
 - no formal relation between syntax and semantics
 - therefore: impossible to talk about semantic consequences of syntax manipulations (transformations, compilation, ...)
- Marc Pouzet (2007/2008): verification of a Lucid Synchrone compiler in Coq (?)

Overview

In this talk:

- Formalization of a language in the spirit of SIGNAL
 - first-order
 - “relational” (not: functional) semantics
- Clock types
- *Application*: type soundness proof:
“no manipulation of undefined values in well-typed programs”

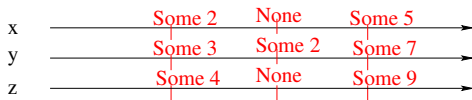
Particularities:

- *no* co-inductive semantics
 - But: mapping from a temporal domain to values
 - *Purpose*: eventually reason about a quantitative notion of time
- named representation of variables
 - (no de Bruijn indices)
 - *Purpose*: integration in a model-driven engineering environment

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Signals and traces



types ('t, 'v) signal = 't \Rightarrow 'v option

types ('t, 'n, 'v) trace = 't \Rightarrow 'n \Rightarrow 'v option

- 't temporal domain (most often: nat)
- 'v value domain
'v option: Value present / absent
- 'n domain of names / variables

Signal, the language

```

process Sampler = {integer N}
  (? event reset, tick ! integer val; event alarm)
  (| val := Count(reset default alarm)
  | mod := (val = N-1)$1 init true
  | alarm := when mod
  | val ^= reset ^+ tick
  |) where boolean mod;
end;

```

Currently modelled:

- Combinatorial expressions
- Statements: "assignment" :=, composition, hiding (*where*)
- Processes (without static parameters)
- partly: synchronization constraints

Signal: Expressions

```

datatype ('n,'v) expr
=
  (* explicit naming of variables *)
  Var 'n
| (* (e_0, e_1) *)
  PairE (('n, 'v) expr) (('n, 'v) expr)
| (* f (e) *)
  Fun funid (('n, 'v) expr)
| (* e $1 init v *)
  Pre 'v (('n, 'v) expr)
| (* e_0 when e_1 *)
  When (('n, 'v) expr) (('n, 'v) expr)
| (* e_1 default e_1 *)
  Default (('n, 'v) expr) (('n, 'v) expr)

```

Signal: Statements

```

datatype ('n, 'v) stmt
=
  EmptyStmt
| (* y := e *)
  Eq 'n (( 'n, 'v) expr)
| (* c_1 | c_2 *)
  Par (( 'n, 'v) stmt) (( 'n, 'v) stmt)
| (* c where {x} *)
  Letv 'n (( 'n, 'v) stmt)
| (* P(i_1 .. i_m) (o_1 .. o_n) *)
  PCall ('n cname) ('n list) ('n list)

```

Functions on signals (1)

... for preparing the semantics of expressions.

Functions without restriction of the temporal domain:

```
when :: ('t, 'v) signal => ('t, 'v) signal
      => ('t, 'v) signal
```

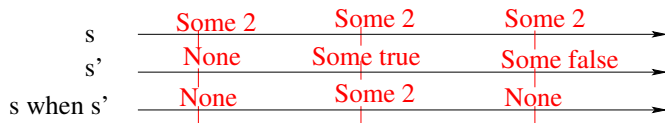
```
when s s' == λ t.
```

```
  case (s' t) of
```

```
    None => None
```

```
  | Some v =>
```

```
    if (true_val v) then (s t) else None
```



Functions on signals (2)

Functions with restriction of the temporal domain:

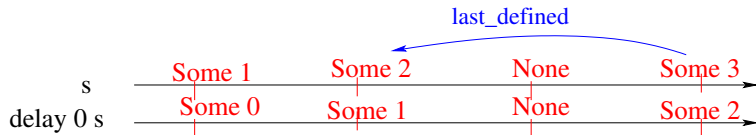
`delay :: 'v ⇒ (nat, 'v) signal ⇒ (nat, 'v) signal`

`delay v s == λ t.`

`case (s t) of`

`None ⇒ None`

`| Some v' ⇒ Some (last_defined v s t)`



Other semantic domains than `nat`?

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Canonical form (1)

Aim: Avoid nested expressions like:

```
y := (x $1 init 0) when (b $1 init true)
```

Transformation in canonical form:

```
( |
  | y := x' when b'
  | x' := (x $1 init 0)
  | b' := (b $1 init true)
  |) where { x', b' }
```

Canonical form (2)

Expressions: Only variables, pairs, functions

Statements:

```
datatype ('n,'v,'a) canon_stmt
= CanEmptyStmt
| CanCombin 'n ((('n,'v) canon_expr)
| CanPre 'n 'v 'n
| CanWhen 'n 'n 'n
| CanDefault 'n 'n 'n

| CanPar (('n,'v,'a) canon_stmt) (('n,'v,'a) canon_stmt)
| CanPCall ('n cname) ('n list) ('n list)
| CanLetv 'n (('n,'a) clstmt) (('n,'v,'a) canon_stmt)
```

Annotations with a clock type \rightsquigarrow later

Semantics: Simple cases

First approximation: “Trace tr is a model of statement c ”

inductive

`interp_canon_stmt ::`

`(nat, 'n, 'v) trace \Rightarrow ('n, 'v, 'a) canon_stmt \Rightarrow bool`

where

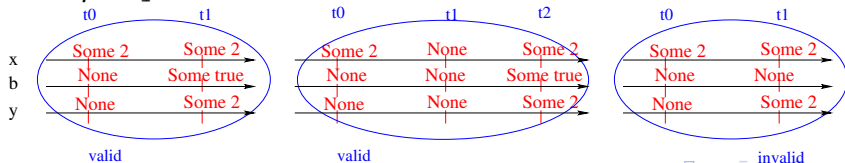
| `interp_canonCanWhen:`

`trace_proj tr y =`

`when (trace_proj tr x) (trace_proj tr b)`

`\Rightarrow interp_canon_stmt tr (CanWhen y x b)`

Example: $y = x$ when b



Semantics with errors (1)

What is the result of (x, y) if x and y are not synchronous?

1 Semantics without errors:

```
signalpair :: ('t, 'v) signal => ('t, 'v) signal
           => ('t, 'v) signal
```

```
signalpair s s' == λ t. lift_pair (s t) (s' t)
```

```
lift_pair (Some v) (Some v') = Some (pair_val (v, v'))
```

```
lift_pair _ _ = None
```

2 Semantics with errors:

```
datatype 'v error = Err | OK 'v
```

```
signalpair_err :: ('t, 'v error) signal
```

```
  => ('t, 'v error) signal => ('t, 'v error) signal
```

```
lift_pair_err None None = None
```

```
lift_pair_err (Some v) None = Some Err (& viceversa)
```

```
lift_pair_err (Some v) (Some v')
```

```
  = Some (lift_err v v')
```

Semantics with errors (2)

Extension: Two variants of semantics of expressions:

- ① `interp_canon_expr error_fns_flat tr e`
- ② `interp_canon_expr error_fns_lifted tr e`

Second approximation: “Trace tr is a model of statement c , taking / not taking errors into account”

Case $y := e$, blocking in case of errors:

inductive

$$\text{interp_canon_stmt} :: \text{bool} \Rightarrow (\text{nat}, 'n, 'v) \text{ trace} \Rightarrow ('n, 'v, 'a) \text{ canon_stmt} \Rightarrow \text{bool}$$

where

```
| interp_canonCanCombin_bloc:
  s = (interp_canon_exp error_fns_lifted tr e) ∧
  error_free_signal s ∧
  trace_proj tr y = cancel_err_signal s
⇒ interp_canon_stmt True tr (CanCombin y e)
```

Semantics with errors (3)

Case $y := e$, non-blocking in case of errors:

```
| interp_canonCanCombin_nonbloc:
  s = (interp_canon_exp error_fns_lifted tr e) ∧
  trace_proj tr y = cancel_err_signal s
  ⇒ interp_canon_stmt False tr (CanCombin y e)
```

Auxiliary functions:

```
consts   cancel_err :: 'v error ⇒ 'v
primrec  cancel_err (OK v) = v
```

```
constdefs
  cancel_err_signal ::
    ('t, 'v error) signal ⇒ ('t, 'v) signal
  cancel_err_signal s == (option_map cancel_err) o s
```

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Clocks

Clock: Set of instants when a signal is present

- $cl(x)$: instants when x is present
- $[y > 5]$: instants when $y > 5$ is present and true

Clock calculus: establishes the conditions under which a set of signals is synchronized.

- Statement in SIGNAL: $z := x \text{ when } (y > 5)$
- Derived clock condition: $cl(z) = cl(x) \cap [y > 5]$

Clock calculus

To be done:

- Definition of cl_expr (corresponds to expr of SIGNAL).
Semantics: set of instants
- Definition of cl_stmt (corresponds to stmt of SIGNAL).
Semantics: boolean
 \rightsquigarrow Calculus for determining the validity of a cl_stmt
- Extraction of a cl_stmt from a stmt
- Show *type soundness*:
If $\text{stmt } c$ has a valid cl_stmt
and tr is a trace which is a model of c ,
then tr is an error-free trace

Thus: for every $\text{stmt } c$ with a valid cl_stmt ,
the flat and lifted semantics coincide.

Example (1)

- Block B with input (a, b, c) and output (x, y, z) , defined by:

```
process B(a, b, c) (x, y, z)
  ( | x := a when c
    | y := x $1 init 0
    | z := y when c | )
```

- Assume the “interface specification” is: $cl(b) = cl(a) \cap [c]$
- Derive clock equations: (1) $cl(x) = cl(a) \cap [c]$
 (2) $cl(y) = cl(x)$
 (3) $cl(z) = cl(y) \cap [c]$
- After simplification: Constraints on output values:
 $cl(x) = cl(y) = cl(z) = cl(a) \cap [c]$

Example (2)

Treatment of local variables - **first approach**:

Program:

```
(| x := x $1 init 0
  | y := y $1 init 1
  | z = x + y |)
  where { x, y }
```

Constraints:

$\exists x y.$

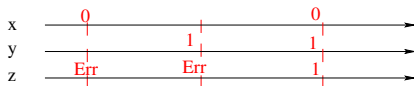
$cl(x) = cl(x) \wedge$

$cl(y) = cl(y) \wedge$

$cl(z) = cl(x) = cl(y)$

equivalent to *True*

Problem: without additional constraints, the program is eventually non-synchronous.



Example (3)

Second approach:

Program:

```
(| x := x $1 init 0
  | y := y $1 init 1
  | z = x + y |)
  where { x, y }
  with x ^= y ^= z
```

Thus:

Necessary to add constraints for the synchronization of local variables.

Constraints:

$\forall x y.$

$cl(x) = cl(y) = cl(z)$

\longrightarrow

$(cl(x) = cl(x) \wedge$

$cl(y) = cl(y) \wedge$

$cl(z) = cl(x) = cl(y))$

... also equivalent to *True*

Clock expressions (1)

```
datatype ('n, 'a) clexpr
  = ClOf 'n          (* cl(x) *)
  | ClWhen 'a       (* [cond] *)
  | ClInter (('n, 'a) clexpr) (('n, 'a) clexpr)
  | ...
```

- 'n domain of variable names
- 'a abstraction of boolean expressions

Abstractions can later be instantiated to:

- simple boolean conditions: $y = x$ when b
- temporal conditions: $y = x$ when $(\text{time mod } 10 = 0)$
(see related work by Julien Forget)
- ...

Clock expressions (2)

Interpretation of clock expressions wrt. a concretization function `concr`:

$$\begin{aligned} \text{interp_clexpr } tr \text{ concr } (\text{ClOf } x) &= \text{dom}(\text{trace_proj } tr \ x) \\ \text{interp_clexpr } tr \text{ concr } (\text{ClWhen } a) &= (\text{concr } tr \ a) \\ \text{interp_clexpr } tr \text{ concr } (\text{ClInter } ce \ ce') &= \\ &(\text{interp_clexpr } tr \ \text{concr } ce) \cap \\ &(\text{interp_clexpr } tr \ \text{concr } ce') \end{aligned}$$

Clock statements

```

datatype ('n, 'a) clstmt
  = ClEq (('n, 'a) clexpr) (('n, 'a) clexpr)
  | ClConj (('n, 'a) clstmt) (('n, 'a) clstmt)
  | ClLet 'n (('n, 'a) clstmt) (('n, 'a) clstmt)
  | ...

```

Interpretation:

```

interp_clstmt tr concr (ClEq e e') =
  (interp_clexpr tr concr e) =
  (interp_clexpr tr concr e')
interp_clstmt tr concr (ClConj c c') =
  interp_clstmt tr concr c  $\wedge$  interp_clstmt tr concr c'
interp_clstmt tr concr (ClLet v c c') =
   $\forall s.$  interp_clstmt (trace_upd tr v s) concr c
   $\longrightarrow$  interp_clstmt (trace_upd tr v s) concr c'

```

Extraction of constraints

```

consts clock_canon_stmt :: (('n, 'v) canon_expr ⇒ 'a)
      ⇒ ('n, 'v, 'a) canon_stmt ⇒ ('n, 'a) clstmt
primrec
clock_canon_stmt abstr (CanCombin y e) =
  clock_combin y e
  (* cl(y) = cl(x1) = ... = cl(xn),
     if fv(e) = {x1 .. xn} *)
clock_canon_stmt abstr (CanWhen y x b) =
  ClEq (ClOf y)
      (ClInter (ClOf x) (ClWhen (abstr (CanVar b))))
clock_canon_stmt abstr (CanPar c c') =
  ClConj (clock_canon_stmt abstr c)
        (clock_canon_stmt abstr c')
clock_canon_stmt abstr (CanLetv v clk c) =
  ClLet v clk (clock_canon_stmt abstr c)

```

Type soundness

Theorem

If a trace tr is a (non-blocking) model for a statement c and if the clock constraints for c are satisfiable for tr then tr is a blocking model (in the case of error) for c

$$\begin{aligned} & \text{interp_canon_stmt False } tr \ c \wedge \\ & \text{interp_clstmt } tr \ \text{concr} \ (\text{clock_canon_stmt } \text{abstr } c) \\ & \longrightarrow \text{interp_canon_stmt True } tr \ c \end{aligned}$$

and some side conditions (relation between `concr` and `abstr ...`)

Expressed differently: If c has a model tr and c is well typed, then c does not provoke synchronisation errors.

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Summary

Done so far:

- Formalization of the semantics of a synchronous language
- Clock types: equality of instances of occurrence of signals
 - currently an *abstract* notion
 - ... abstracting away from particular conditions of occurrences

To be done:

- Instantiate abstract notion to concrete domains
- Develop and prove soundness of solvers
 - ↪ *type checking* of annotated programs
- Develop methods of *type inference*