

Contracts for modular discrete controller synthesis

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Introduction

Motivation: introduction of **discrete controller synthesis** into a **modular** compilation process

Modularity motivations:

- Easier usability from a programmer's point of view
- **Scalability** (critical for methods implying state space exploration)
- Dealing with abstract components/IP blocks/...

Outline

- 1 Discrete Controller Synthesis
- 2 Contracts
- 3 Modular DCS
- 4 Controller execution
- 5 Example
- 6 Conclusion

Discrete controller synthesis: principle

Goal

Enforcing a temporal property Φ on a system (on which P does not a priori hold)

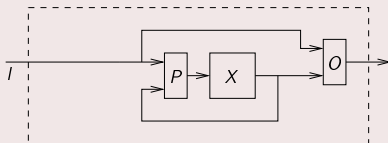
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Principle (on implicit equational representation)

X memory
 P transition function
 O output function



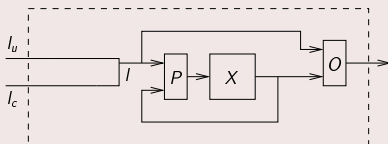
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- Partition of inputs into controllable (I_c) and uncontrollable (I_u) inputs

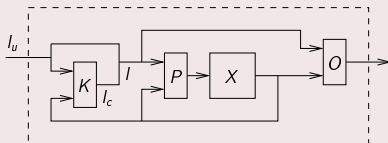
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- Partition of inputs into controllable (I_c) and uncontrollable (I_u) inputs
- Computation of a controller $K(X, I, I_c)$ such as the system controlled by K satisfies Φ

DCS tool: Sigali

Use of an existing tool, **Sigali** (INRIA Rennes, VerTeCs and Espresso)

From:

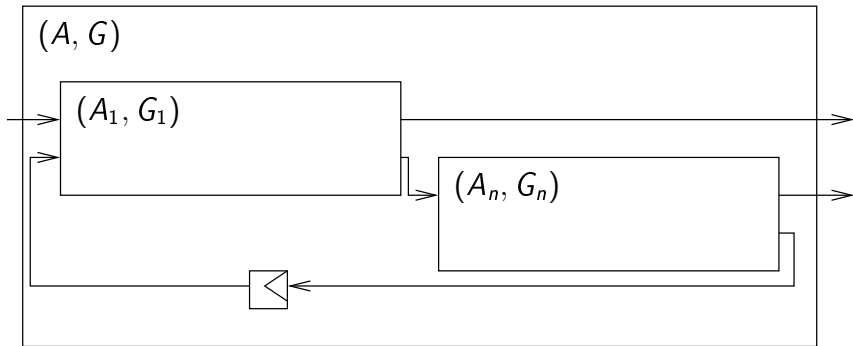
- a polynomial dynamic system (PDS) S , with

$$S(X, I) = \begin{cases} X' = P(X, I) \\ Q_0(X) \end{cases}$$

- a partition $I = I_u \uplus I_c$
- an invariance property $\Phi = \forall \square G$

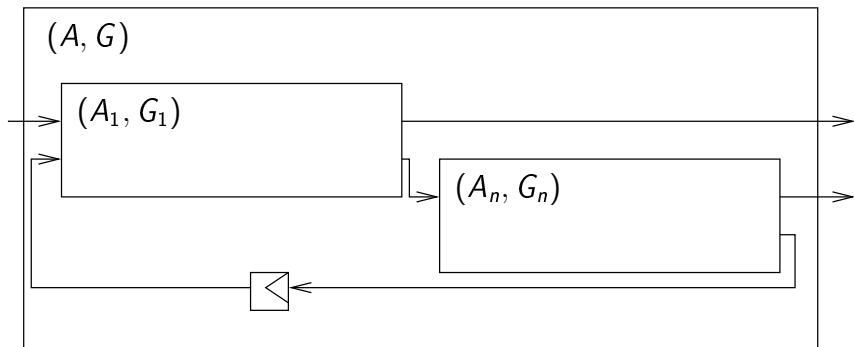
Sigali will compute $K = \text{DCS}(S, I_c, \Phi)$, $K(X, I_u, I_c)$ being the **most permissive controller** for S satisfying Φ

Contracts and validation

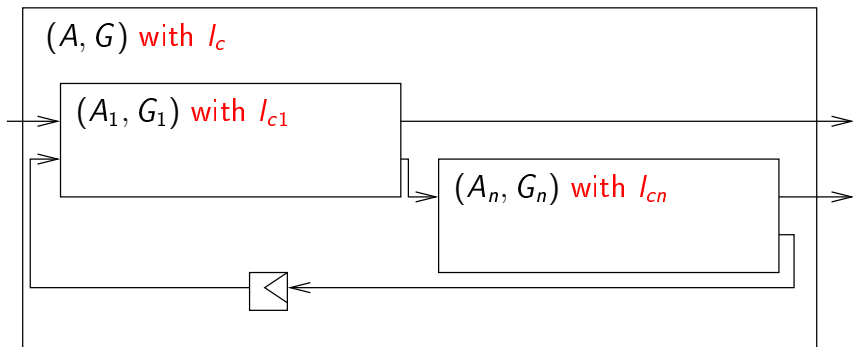


From the environment hypothesis $\Box A_i \Rightarrow \Box G_i, i \in \{1, \dots, n\}$,
check that $\Box A \Rightarrow \Box G$

Proposal: contracts and DCS

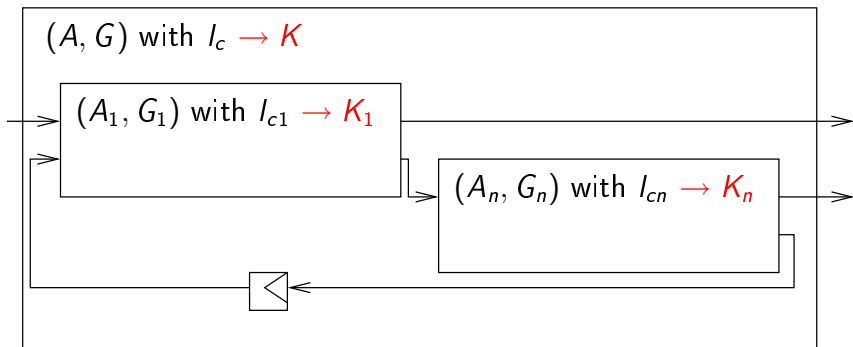


Proposal: contracts and DCS



- To each contract, associate controllable additional variables, local to the component

Proposal: contracts and DCS



- To each contract, associate controllable additional variables, local to the component
- Compute a local controller for each component

Language extension

Extension of the Heptagon/MiniLustre language (LRI, Demons) with a contract syntax:

```
node f(x1, ..., xn) returns (y1, ..., yp)
  contract
    let
      vi = ei(x1, ..., xn, y1, ..., yp);
      ⋮
    tel
    assume ea(x1, ..., xn, y1, ..., yp, vi)
    enforce eg(x1, ..., xn, y1, ..., yp, vi) with (c1, ..., cm)

let
  yi = fi(x1, ..., xn, y1, ..., yp, c1, ..., cm);
  ⋮
tel
```

Translation into PDS

Computation of two PDS for each node f : S_f for the body, S_f^c for the contract.

$$D \longrightarrow (S, I_u, I_c, \mathcal{C})$$

- Translation of equations D into PDS S
- Additional uncontrollable inputs I_u from non-inlined applications
- Additional controllable inputs I_c from inlined applications
- Set of contracts \mathcal{C} to be enforced

Translation: inlined applications

node $f(x_1, \dots, x_n)$ returns (y_1, \dots, y_p)
 contract (A, G) with l_c

$$S_f(X, \{x_1, \dots, x_n\} \uplus l_c) = \begin{cases} X' = P_f(X, x_1, \dots, x_n, l_c) \\ Q_{0f}(X) \end{cases}$$

$$(z_1, \dots, z_p) = \text{inlined } f(e_1, \dots, e_n)$$

$$(S_f[e_i/x_i, z_i/y_i], \emptyset, \hat{l}_c, \{(A[e_i/x_i, z_i/y_i], G[e_i/x_i, z_i/y_i])\})$$

- Inlining by renaming variables of PDS S_f : no “textual” inlining
- No uncontrollable inputs added
- “Phantom” controllable inputs from f 's controller

Translation: applications

node $f(x_1, \dots, x_n)$ returns (y_1, \dots, y_p)
 contract (A, G) with l_c

↓

$$S_f^c(X, \{x_1, \dots, x_n, y_1, \dots, y_p\}) = \begin{cases} X' = P_f(X, x_1, \dots, x_n, l_c) \\ Q_{0f}(X) \end{cases}$$

$$(z_1, \dots, z_p) = f(e_1, \dots, e_n)$$

↓

$$(S_f^c[e_i/x_i, z_i/y_i], \{z_1, \dots, z_p\}, \emptyset, \{(A[e_i/x_i, z_i/y_i], G[e_i/x_i, z_i/y_i])\})$$

- Inlining of the contract S_f^c
- Outputs z_1, \dots, z_p are added as uncontrollable inputs
- No additional controllable inputs

Synthesis objective

For the node:

```
node  $f(x_1, \dots, x_n)$  returns  $(y_1, \dots, y_p)$ 
  contract  $(A, G)$  with  $I_c$ 
  let  $D$  tel
```

- Translate the equations:

$$D \longrightarrow (S', I'_u, I'_c, \{C_1, \dots, C_n\})$$

- With PDS $S = S'(X, \{x_1, \dots, x_n\} \uplus I'_u \uplus I_c \uplus I'_c)$: compute $K = \text{DCS}(S, I_c \uplus I'_c, \Phi)$ with:

$$\Phi = \forall \square \left((A_1 \Rightarrow G_1) \wedge \dots \wedge (A_n \Rightarrow G_n) \Rightarrow (A \Rightarrow (G \wedge A_1 \wedge \dots \wedge A_n)) \right)$$

Controller triangulation

For the execution of the controller, we need to compute from K a set of equations D_c , to be “weaven” into the initial node by parallel composition.

The result K of the DCS is the **most permissive controller**: relation $K(X, l_u, c_1, \dots, c_n)$.

From K , compute $\text{Triang}(K) = \{K_1, \dots, K_n\}$, such as:

$$c_1 = K_1(X, l_u, \hat{c}_1)$$

$$c_2 = K_2(X, l_u, c_1, \hat{c}_2)$$

$$\vdots$$

$$c_n = K_n(X, l_u, c_1, \dots, c_{n-1}, \hat{c}_2)$$

Causality issues

Some inputs in I_u , added to represent non-inlined applications outputs, can depend on some controllable variables.

```
node f(x1,x2:bool) returns (y1,y2)
  contract
  enforce ... with (c1,c2:bool)
let
  y1 = g(x1,c1);
  y2 = g(x2,c2);
tel
```

We have here $c_1 \prec y_1$ and $c_2 \prec y_2$: y_1 and y_2 must be quantified while performing triangulation.

$$c_1 = \forall y_1, y_2, K_1(x_1, x_2, y_1, y_2, \hat{c}_1)$$
$$c_2 = \forall y_2, K_2(x_1, x_2, y_1, y_2, c_1, \hat{c}_2)$$

Example: delayable tasks

```
node delayable(r,c,e:bool) returns (act:bool)
let
  automaton
    state Idle
      do act = false
      until r & c then Active
      until a & not c then Wait
    state Wait
      do act = false
      until c then Active
    state Active
      do act = true
      until e then Idle
  end
tel
```

Example (cont'd)

Set of n **exclusive delayable tasks**

```
node ntasks( $r_1, \dots, r_n, e_1, \dots, e_n$ ) returns ( $a_1, \dots, a_n$ :bool)
  contract
  let
     $ca_1 = a_1 \ \& \ (a_2 \ \text{or} \ \dots \ \text{or} \ a_n)$ ;
     $\vdots$ 
     $ca_{n-1} = a_{n-1} \ \& \ a_n$ ;
  tel
  enforce not ( $ca_1 \ \text{or} \ \dots \ \text{or} \ ca_{n-1}$ ) with ( $c_1, \dots, c_n$ )
let
   $a_1 = \text{inlined} \ \text{delayable}(r_1, c_1, e_1)$ ;
   $\vdots$ 
   $a_n = \text{inlined} \ \text{delayable}(r_n, c_n, e_n)$ ;
tel
```

Example: composition

```
node main( $r_1, \dots, r_{2n}, e_1, \dots, e_{2n}$ ) returns ( $a_1, \dots, a_{2n}:\text{bool}$ )
  contract
  let
     $ca_1 = a_1 \ \& \ (a_2 \ \text{or} \ \dots \ \text{or} \ a_{2n});$ 
     $\vdots$ 
     $ca_{2n-1} = a_{2n-1} \ \& \ a_{2n};$ 
  tel
  enforce not ( $ca_1 \ \text{or} \ \dots \ \text{or} \ ca_{2n-1}$ ) with ()
let
  ( $a_1, \dots, a_n$ ) = ntasks( $r_1, \dots, r_n, e_1, \dots, e_n$ );
  ( $a_{n+1}, \dots, a_{2n}$ ) = ntasks( $r_{n+1}, \dots, r_{2n}, e_{n+1}, \dots, e_{2n}$ );
tel
```

→ the contract of ntasks is not controllable enough to enforce the main contract

Example (refinement, naive version)

Contract refinement for composition of several ntasks components:

```
node ntasks(c, r1, ..., rn, e1, ..., en) returns (a1, ..., an:bool)
  contract
  let
    ca1 = a1 & (a2 or ... or an); ...
    can-1 = an-1 & an;
    one = a1 or ... or an;
  tel
  enforce not (ca1 or ... or can-1) & (c or not one)
  with (c1, ..., cn)
let
  a1 = inlined delayable(r1, c1, e1); ...
  an = inlined delayable(rn, cn, en);
tel
```

Example: composition, 2nd try

```
node main( $r_1, \dots, r_{2n}, e_1, \dots, e_{2n}$ ) returns ( $a_1, \dots, a_{2n}:\text{bool}$ )
  contract
  let
     $ca_1 = a_1 \ \& \ (a_2 \ \text{or} \ \dots \ \text{or} \ a_{2n});$ 
     $\vdots$ 
     $ca_{2n-1} = a_{2n-1} \ \& \ a_{2n};$ 
  tel
  enforce not ( $ca_1 \ \text{or} \ \dots \ \text{or} \ ca_{2n-1}$ ) with ( $c:\text{bool}$  )
let
  ( $a_1, \dots, a_n$ ) = ntasks( $c, r_1, \dots, r_n, e_1, \dots, e_n$ );
  ( $a_{n+1}, \dots, a_{2n}$ ) = ntasks(not  $c, r_{n+1}, \dots, r_{2n}, e_{n+1}, \dots, e_{2n}$ );
tel
```

→ Synthesis succeed, but the controllers of ntasks cannot allow the tasks to go into the active state !

Example (refinement, correct version)

Use of environment hypothesis to allow **more permissive behaviours**:

```

node ntasks(c, r1, ..., rn, e1, ..., en) returns (a1, ..., an:bool)
  contract
  let
    ca1 = a1 & (a2 or ... or an); ...
    can-1 = an-1 & an;
    one = a1 or ... or an;
    pone = false fby one;
  tel
  assume (not pone or c)
  enforce not (ca1 or ... or can-1) & (c or not one)
  with (c1, ..., cn)
let
  a1 = inlined delayable(r1, c1, e1); ...
  an = inlined delayable(rn, cn, en);
tel

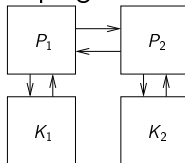
```

Contribution

- Method for use of **contracts for modular controller synthesis**
- Integration of an existing controller synthesis tool into a **modular compilation process**
- Implementation into an existing modular compiler: method accessible through a programming language

Prospects

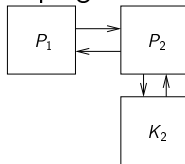
- Diagnosis issues:
 - Synthesis can fail: **path of uncontrollable events** leading to error states
 - The controller computed can be too strong, e.g., restrict the system or some part of it to stay in its initial state
 - During controller triangulation, quantification can fail
- Decentralized control and program distribution



- Interaction with non-boolean parts/other program transformation or validation methods

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